Пример копирования файлов из ПОДпапки LOL папки ASSETS

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| папка lol создана в assets, там положил пару файлов и они успешно скопировались на карту в манифесте добавил    <uses-permission android:name="android.permission.WRITE\_EXTERNAL\_STORAGE"/> |

***private******void*** *copyFolder(****String*** *name)* ***throws******IOException*** *{*

*AssetManager assetManager = getAssets();*

***String****[] files =* ***null****;*

***String*** *state =* ***Environment****.getExternalStorageState();*

***if*** *(****Environment****.MEDIA\_MOUNTED.equals(state)) {*

***try*** *{*

*files = assetManager.list(name);*

*}* ***catch*** *(****IOException*** *e) {*

*Log.i("===", "Failed to get asset file list.****\n****" + e);*

*}*

***for****(****String*** *filename : files) {*

***InputStream*** *in =* ***null****;*

***OutputStream*** *out =* ***null****;*

***File*** *folder =* ***new******File****(****Environment****.getExternalStorageDirectory() + "/" + name);*

***boolean*** *success =* ***true****;*

***if*** *(!folder.exists()) {*

*success = folder.mkdir();*

*}*

***if*** *(success) {*

***try*** *{*

*in = assetManager.open(name + "/" +filename);*

*out =* ***new******FileOutputStream****(****Environment****.getExternalStorageDirectory() + "/"+ name + "/" + filename);*

*copyFile(in, out);*

*}* ***catch****(****IOException*** *e) {*

*Log.i("===", "Failed to copy asset file: " + filename + " " + e);*

*}* ***finally*** *{*

*in.close();*

*out.close();*

*}*

*}*

*}*

*}*

*}*

***private******void*** *copyFile(****InputStream*** *in,* ***OutputStream*** *out)* ***throws******IOException*** *{*

***byte****[] buffer =* ***new******byte****[1024];*

***int*** *read;*

***while****((read = in.read(buffer)) != -1) {*

*out.write(buffer, 0, read);*

*}*

*}*

вызывается так

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| --- | --- |
| |  | | --- | | @**Override**  **public** **void** onCreate(Bundle savedInstanceState) {  **super**.onCreate(savedInstanceState);          setContentView(R.layout.main);  **try** {              copyFolder("lol");          } **catch** (**IOException** e) {              e.printStackTrace();          }      } | |  |